## CAMP LA JUNTA

## Daily DO <br> SNIP SNAP SNOREM

## WHAT YOU NEED

A single deck of cards.

NUMBER OF PLAYERS

3, 4, $5^{+}$

## THE DEAL

Deal the cards one at a time clockwise, face down, beginning with the player on the left. All the cards are dealt, and some players may receive fewer cards than others. It will even out as the dealer rotates.

## OBJECT OF THE GAME

The goal is to be the first player to get rid of all of their cards.

## THE PLAY

Beginning to the left of the dealer, each person must play a card if possible. All cards played remain face up on the table. The first player may play any card. Whatever card is played calls for the other three cards of the same rank to be played next.

Example: the first card played = 5 Clubs, the next card to be played = 5 Hearts, then 5 Diamonds, and 5 Spades.

The turn to play moves to the left. The player who plays the fourth card may then choose any card in their hand for the next series. If a player cannot play, they pass. If a player fails to play when they can, there is no additional penalty.

