CAMP LA JUNTA DOIL #38 OLD MAID

What You Need:

Standard 52-card pack is used; however, you will remove all the queens except the queen of spades, leaving 49 cards in the deck.

Object of the Game:

The goal is to form and discard pairs of cards and not to be left with the queen of spades in your hand at the end.

The Deal:

Any player shuffles the pack and deals them around, one at a time to each player, until all of the cards have been handed out.

Players do not need to have an equal number of cards.

The Play:

Each player removes all pairs from their hand and lays them face down in front of them.

If a player has three-of-a-kind, they remove only two of those three cards.

The dealer then offers their hand, spread out face down, to the player on the left, who draws one card from it.

This player discards any pair that may have been formed by the drawn card.

The player then offers their own hand to the player on their left and that player draws a card from their hand.

Play proceeds in this way until all cards have been paired except one, the queen of spades, which cannot be paired and the player who has the card is the Old Maid and loses that round!!

Irregularities:

If any player is found to have discarded two cards that are not a pair, (thus causing three unpaired cards instead of one to remain at the end), the player who made the mistake loses and becomes the Old Maid.

After Round Over:

Keep a tally of number of wins for each player

Shuffle all of the cards together again, deal them back out and play another round!