

CAMP LA JUNTA

Daily DO #29

INDOOR BOWLING

Materials Needed:

20 Plastic Cups or 10 water bottles (something to stand up in pin formation); Tape; Ball to Roll: Soccer, Basketball, Volleyball, Tennis, Baseball, Lacrosse

How to Make Indoor Bowling:

Take two plastic cups and put the bottom of the first cup on the table and the bottom of the second in the air.

The rims (two bigger parts) of the plastic cups should be touching on top of each other now.

Take your tape and wrap it around the rims of the cups so they are taped together.

Now tape together 9 more cups to make your 10-pin bowling formation.

Once all 10 pins are tapped together, find an open area in your house for your bowling lane.

Lay down your pins in a 10-pin triangle. Four in the back, then three, two and one in the front as the point.

Scoring Rules:

Strike: You knock down all 10 pins in the first shot of the frame/turn.

How to score: A strike earns 10 points, plus the sum of your next two shots.

Spare: You knock down all 10 pins using both shots of a frame/turn.

How to score: A spare earns 10 points, plus the sum of your next one shot.

Open Frame: You do NOT knock down all 10 pins using both shots of your frame/turn (9 or fewer pins knocked down).

How to score: An open frame only earns the number of pins knocked down.

The 10th Frame: The 10th frame is a bit different.

If you roll a strike in the first shot of the 10th frame, you get 2 more shots.

If you roll a spare in the first two shots of the 10th frame, you get 1 more shot.

If you leave the 10th frame open after two shot, the game is over, and you do not get an additional shot.

How to Score: The total number of pins knocked down is your score for the 10th frame.

Scoring Shortcuts:

A strike followed by a spare earns 20 points in a frame. A spare followed by a strike earns 20 points in a frame. The maximum score in one frame which is achieved by rolling 3 consecutive strikes.

Have Fun and Play Indoor Bowling:

Have a competition with your family to see who can knock over the most pins in 10 frames/turns.

Each bowler gets two rolls each frame/turn to try and knock down all 10 pins.