CAMPLA JUNTA

THE DEAL

Deal cards one at a time face down, to each player until all the cards have been dealt evenly. Without looking at any of the cards, each player squares up their hand into a neat pile in front of them.

THE PLAY

- Starting to the left of the dealer, players pull the top card off their pile and place it face-up in the middle of the circle or table. If the card played is a number card (2-10), then the next player puts down a card, too. This continues around the table until somebody puts down a face card or an Ace (Jack, Queen, King, or Ace).
- When a face card or an ace is placed, the next person in the sequence must play another face card or an ace in order for the play to continue.
- Each face card has an allotted amount of chances for the next player to play a face card. A Jack has 1 chance. A Queen has 2 chances. A King has 3 chances. An Ace has 4 chances.
- If the next person in the sequence does not play a face card or an ace within their allotted chance, the person who played the last face card or an ace wins the round and the whole pile goes to them. They place their winning pile under the deck of cards they already have in their possession. The winner begins the next round of play.
- The only thing that overrides the face card or an ace rule is the slap rule. The first person to slap the pile of cards when the slap rule is put into effect is the winner of that round. If it cannot be determined who was the first to slap the pile, the person with the most fingers on top wins.

SLAP RULES

- DOUBLE When two cards of equivalent value are laid down consecutively. Ex: 5, 5
- SANDWICH When two cards of equivalent value are laid down consecutively, but with one card of different value between them. Ex: 5, 7, 5
- You must add one card to the bottom of the pile if you slap the pile when it was not slappable.
- Continue playing even if you have run out of cards. As long as you don't slap at the wrong time, you are still allowed to "slap in" and get cards! Everyone should try to stay in the game until you have a single winner who obtains all the cards.

HOW TO KEEP SCORE

The player, who has all of the cards at the end of the game, wins! Deal the cards back out and play another round.